LES JEUX DE GÉNIE





Concordia JDG Delegation 2025

WHAT MAKES **THE GAMES**



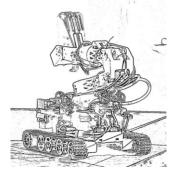




ACADS x6



SPORTS x5



MACHINE x1



ENTREP x1





DELEGATIONS x12



PARTNERS <3



VOLUNTEERS <3

OC <3



DELEGATES x400+



SPIRIT X

The infrastructure we use in our daily lives shapes how we interact with the world. In turn, we shape infrastructure based on the needs of our society. This is the privilege and responsibility of the engineer: the technology we design can create an impact that goes far beyond what we can imagine.

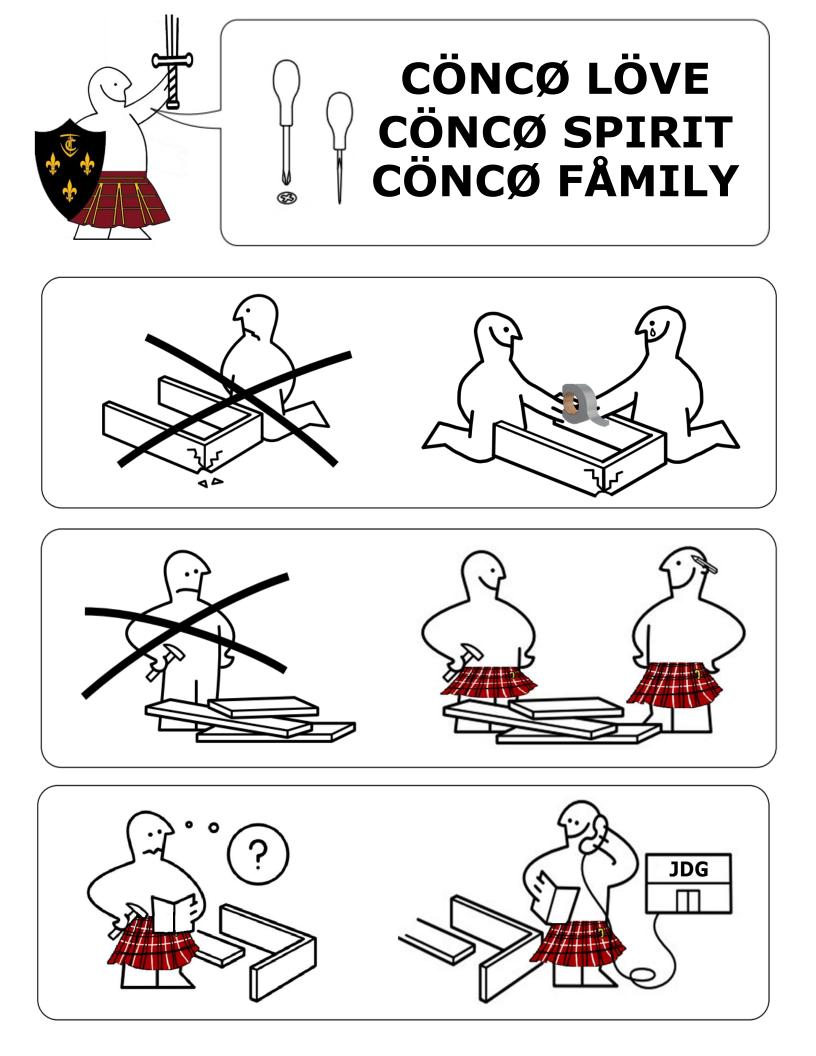
Building innovative products requires unity; not just of physical parts, but a collaboration of people unified by the common goal of bringing an idea of life.

We chose IKEA as our theme because they also strive for this synergistic relationship between people and technology. Through its business model of having clients build their furniture at home, it has taught millions of people about the right to repair, the basics of assembly, and even how to read simple technical drawings, while simultaneously ensuring that their products are functional and affordable. Building a piece of IKEA furniture requires an active collaboration between consumer and commodity, and this is should be our highest ambition as engineers.

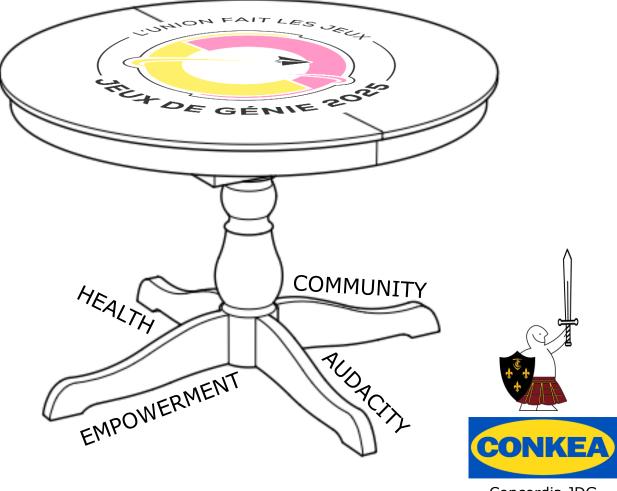
As a bonus addition, we reached out to IKEA and asked if they could donate tables and chairs to help with our themerelated projects, and they not only accepted, but called to ask us what we wanted to make sure it aligned with our vision, which was greatly appreciated.

The Engineering Games fosters a similar relationship: Enggames makes the people, and the people make the Games. If Enggames were an IKEA table, the top would be the competition, the legs would be the people, and the nuts and bolts would be the experiences that hold us together. Thus, we are **United for the Games**.









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External Images

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